



# CampMaster

Event: **2006 Summer Camp at Camp Constantin beginning  
6/4/2006**

## Class Offerings By Rank

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CLASS NAME	FOR	TYPE	FEES	RATIO LIMITS	CLASS LENGTH	CLASS TIMES
<b>Recommended Rank: None</b>						
Brazos Bucaneers	S	Surv.			3:00 + 2:00	9:00 AM and 2:00 PM
	<b>General Notes:</b> This program is designed for Scouts that just joined your troop. We do not recommend the program for Scouts that have completed most of the requirements through Second Class. For more information refer to your Camp Leader Guide.					
	<b>Special Notes:</b> The Scouts will be occupied during the morning and afternoon and will work on Trail to First Class requirements as well as a couple of merit badges. The merit badges are part of the Bucaneer program and do not require scheduling.					
Instructional Swim	S	Surv.			1:00	4:00 PM
Mile Swim	S	Cert.			1:00	3:00 PM
<b>Recommended Rank: Scout</b>						
Basketry/Leatherwork	S	MB			1:00	10:00 AM, 2:00 PM, 4:00 PM
	<b>General Notes:</b> When signing up for Leatherwork/Basketry, the Scout will work on both merit badges for the entire week. Leather working kits and Basketry kits are available for purchase at the Trading Post. Approximate cost for each kit is \$5.00.					
Fishing	S	MB			1:00	9:00 AM
Indian Lore	S	MB			1:00	9:00 AM, 3:00 PM
Sculpture	S	MB			1:00	10:00 AM, 3:00 PM
Woodcarving	S	MB			1:00	9:00 AM, 2:00 PM
	<b>General Notes:</b> Scouts should bring their own knife. Carving kits are available at the Trading Post for approximately \$3.00.					
	<b>Special Notes:</b> Requirement: Scouts should have the proper knife for woodcarving. The camp does not allow any long knives or knives with serrated blades.					
<b>Recommended Rank: Second Class</b>						
Archery	S	MB		1 per 8	1:00	9:00 AM, 10:00 AM, 11:00 AM, 2:00 PM, 3:00 PM
Astronomy	S	MB			1:00	10:00 AM
Camping	S	MB			1:00	9:00 AM, 11:00 AM, 3:00 PM
Canoeing	S	MB		1 per 4	1:00	10:00 AM, 11:00 AM, 2:00 PM
	<b>Special Notes:</b> Requirement: Pass the BSA Swimmer's Test. The Scout must also show that he knows basic First Aid for injuries that can occur while canoeing and demonstrate CPR skills.					
Emergency Preparedness	S	MB		1 per 12	1:00	9:00 AM, 2:00 PM
	<b>Special Notes:</b> Prerequisite: All Scouts need to have earned the First Aid Merit Badge to be able to complete the merit badge. This is requirement #1.					
Environmental Science	S	MB			1:00	9:00 AM, 10:00 AM, 11:00 AM, 2:00 PM, 3:00 PM

	<b>General Notes:</b> Recommendation: The Circle 10 Advancement Committee highly recommends that Environmental Science be taken during the Scout's 3rd year at camp. (Age 12 to 13). Please review the requirements and know your Scouts ability.					
First Aid	S	MB		1 per 8	1:00	10:00 AM, 11:00 AM, 3:00 PM
	<b>Special Notes:</b> Requirement: All Scouts are required to "Satisfy your counselor that you have current knowledge of all first-aid requirements for Tenderfoot, Second Class, and First Class ranks."					
Fish & Wildlife	S	MB			1:00	9:00 AM
Hiking/Backpacking	S	MB			1:00	10:00 AM, 2:00 PM
Mammal Study	S	MB			1:00	11:00 AM, 2:00 PM
Reptile Study	S	MB			1:00	11:00 AM, 3:00 PM
Rifle	S	MB		1 per 8	1:00	9:00 AM, 10:00 AM, 11:00 AM, 2:00 PM, 3:00 PM
	<b>General Notes:</b> Recommendation: The Scout should allow additional time during the Open Range times to complete his qualification. Tickets for 10 shoots can be purchased for \$0.15 at the Trading Post. Scouts should not purchase too many at one time. They are not redeemable at the end of the week.					
Rowing	S	MB		1 per 6	1:00	9:00 AM, 3:00 PM
	<b>Special Notes:</b> Requirement: Pass the BSA Swimmer's Test. The Scout must also show that he knows basic First Aid for injuries that can occur while rowing and demonstrate CPR skills.					
Snorkeling	S	Surv.		1 per 25	1:00	9:00 AM
Swimming	S	MB		3 per 8	1:00	9:00 AM, 11:00 AM, 2:00 PM, 3:00 PM
	<b>General Notes:</b> Swimming Merit Badge can be a first year camper's merit badge. However, please note that the Scout will be required to pass the BSA Swimmer's Test and also complete the Second Class and First Class rank requirements (National BSA requirement). This will be reviewed on the 1st day at camp. If at all possible, we encourage unit leaders to evaluate your Scout's swimming ability prior to your arrival at camp					
	<b>Special Notes:</b> Requirement: Pass the BSA Swimmer's Test. Successfully complete Second Class rank requirements 7a-7c and First Class rank requirements 9a-9c. These requirements will be reviewed the 1st day of camp. If the Scout cannot complete these requirements, he will not be able to continue with Swimming Merit Badge.					
Weather	S	MB			1:00	2:00 PM
Wilderness Survival	S	MB			1:00	9:00 AM, 4:00 PM
<b>Recommended Rank: First Class</b>						
Bird Study	S	MB			1:00	11:00 AM, 3:00 PM
Geology	S	MB			1:00	10:00 AM, 4:00 PM
Motor Boating	S	MB		1 per 12	1:00	10:00 AM, 11:00 AM, 2:00 PM
Nature	S	MB			1:00	10:00 AM
Oceanography	S	MB			1:00	9:00 AM, 4:00 PM
Orienteering	S	MB			1:00	11:00 AM, 3:00 PM
Pioneering	S	MB			1:00	10:00 AM, 2:00 PM
Shotgun	S	MB		1 per 8	1:00	10:00 AM, 11:00 AM, 2:00 PM, 3:00 PM
	<b>General Notes:</b> Recommendation: The Circle 10 Advancement Committee highly recommends that this merit badge be taken by older Scouts that have completed the Rifle Merit Badge. Shotguns do have some recoil impact that may prove to be uncomfortable for younger less physically developed Scouts. Tickets for shotgun shells can be purchased for \$0.25 per shell at the Trading Post.					
Small Boat Sailing	S	MB		1 per 7	2:00	9:00 AM, 2:00 PM
	<b>Special Notes:</b> Requirement: Pass the BSA Swimmer's Test. The Scout must also show that he knows basic First Aid for injuries that can occur while sailing and demonstrate CPR skills.					
<b>Recommended Rank: Star</b>						
Advanced Sailing	S	Surv.		1 per 25	1:00 + 2:00	11:00 AM and 2:00 PM
	<b>General Notes:</b> This class is recommended for older scouts who have completed all available waterfront merit badges.					

	<b>Special Notes:</b> Requirement: Pass the BSA Swimmer's Test. The Scout must have completed Small-Boat Sailing and Swimming Merit Badge. Students taking this class must also be scheduled for the Advanced Sailing Lab from 2:00-4:00					
BSA Lifeguard	B	Cert.			3:00 + 3:00	9:00 AM and 2:00 PM
	<b>Special Notes:</b> All class attendees must work the open swim from 4:00-6:00. Requirement: All Scouts must be 14 years of age. All Scouts must pass the BSA Swimmer's Test. While Swimming Merit Badge is not required, the swimming requirements for BSA LIFEGUARD are much more extensive than the Swimming Merit Badge.					
Lifesaving	S	MB			2:00	10:00 AM, 2:00 PM
	<b>Special Notes:</b> Requirement: Complete Second Class rank requirements 7a through 7c and First Class rank requirements 9a through 9c.					
Water Skiing	S	MB		1 per 8	1:00	9:00 AM, 10:00 AM, 11:00 AM, 2:00 PM
	<b>General Notes:</b> This merit badge is for older Scouts that have other aquatic merit badges such as swimming, canoeing, and small boat sailing. We appreciate your assistance.					
	<b>Special Notes:</b> This merit badge is for older Scouts that have other aquatic merit badges such as swimming, canoeing, and small boat sailing. Requirement: Show that you know first aid for injuries or illnesses that could occur while water skiing, including hypothermia, heatstroke, heat exhaustion, dehydration, sunburn, insect stings, tick bites, blisters, and hyperventilation.					
<b>Recommended Rank: Eagle</b>						
Water Odyssey	S	Surv.			3:00 + 3:00	9:00 AM and 2:00 PM